

Virtuálni pacient - Bug #77

Prepojenie s Modelicovym modelom

17 April 2012 14:35 - Martin Vavrek

Status:	In Progress	Start date:	17 April 2012
Priority:	Normal	Due date:	
Assignee:	Martin Vavrek	% Done:	40%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
Tvorba mini frameworku pre prepajanie parametrov z gameObjectov k parametrom a vystupom modelu.			

History

#1 - 17 April 2012 14:36 - Martin Vavrek

- Assignee set to Martin Vavrek

#2 - 23 May 2012 12:15 - Martin Vavrek

- Status changed from New to In Progress

#3 - 23 May 2012 12:25 - Martin Vavrek

Hotovy Dependency Object na prepajanie modelu a 2d,3d kontroliek TODO: Zapojit nejaku automatiku pre tvorbu tohto prepojenia podľa nazvu Dep. Objektu a nazvu objektu v scene + REFAKTORING !!!

#4 - 23 May 2012 12:25 - Martin Vavrek

- % Done changed from 0 to 40